			Туре	Rogue	Level:			Crew:			Type:			Cost	Crew Name:
Captain: Move	Fight	Shoot	Armour	Will	Health	Curre	ent Health	Move	Fight	Shoot	Armour	Will	Health	Current Health	Ship Name:
	1.8							1					1100101		Capt. / 1st Mate combined level
Power (*core)	Activation	Strain	Type / Range	Power	Activation	Strain	Type / Range	Gear	Dam. Mod	Range	Gear Notes		Notes		(See SG 100)
															Experience Earned
															Experience Spent
															Experience Banked
															Credits Earned
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Gear / Notes	Slots (6)	Dam. Mod	D	Gear Notes	Notes			Crew:			T			Cost	Credits Banked
deal / Notes	31015 (6)	Daill. Mou	Range	Gear Notes	Notes			Move Move	Fight	Shoot	Type: Armour	Will	Health	Current Health	Ship Upgrades (SG-99)
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st Mate:			Typo		Level:			Crow			Type:			Cost	¬
.st Mate: Move	Fight	Shoot	Type Armour	Will	Health	Curre	ent Health	Crew: Move	Fight	Shoot	Type: Armour	Will	Health	Current Health	-
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Power (*core)	Activation	Strain	Type / Range	Power	Activation	Strain	Type / Range	Gear	Dam. Mod	Range	Gear Notes		Notes		┤
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															Total Crew
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	-1 - (-)		_								_				7 - [20.00.00]
Gear / Notes	Slots (5)	Dam. Mod	Range	Gear Notes	Notes			Crew:	Finha		Type:	Will	Health	Cost	Ship's Hold:
					+			Move	Fight	Shoot	Armour	WIII	Health	Current Health	-
					-			Gear	Dam. Mod	Range	Gear Notes		Notes		┥ ┃
					_			- CCG.	Danni Wida	runge	Gedi Hotes				
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	Fi-ha		Туре:	Well.	Us-lik.	Cost	pat Haalt	Crew:	ri-ba		Type:	Will	Ho-lik 1	Cost]
rew: Move	Fight	Shoot	Type:	Will	Health		ent Health	Crew:	Fight	Shoot	Type:	Will	Health	Cost Current Health	
Move		Shoot	Armour	Will			ent Health	Move		Shoot	Armour	Will			
Move	Fight Dam. Mod			Will	Health Notes		ent Health		Fight Dam. Mod	Shoot		Will	Health Notes		
Move		Shoot	Armour	Will			ent Health	Move		Shoot	Armour	Will			
Move		Shoot	Armour	Will			ent Health	Move		Shoot	Armour	Will			Rivals KO'd Creatures KO'd
Move		Shoot	Armour	Will			ent Health	Move		Shoot	Armour	Will			Rivals KO'd Creatures KO'd
Crew: Move Gear		Shoot	Armour	Will			ent Health	Move		Shoot	Armour	Will			Rivals KO'd Creatures KO'd
Move		Shoot	Armour	Will			ent Health	Move		Shoot	Armour	Will			Rivals KO'd Creatures KO'd
Move		Shoot	Armour Gear Notes	Will		Curre	ent Health	Move Gear		Range	Armour Gear Notes	Will		Current Health	Rivals KO'd Creatures KO'd
Move sear	Dam. Mod	Shoot	Armour Gear Notes Type:		Notes	Cost		Gear Crew:	Dam. Mod	Range	Armour Gear Notes Type:		Notes	Current Health Cost	Rivals KO'd Creatures KO'd
Move		Shoot	Armour Gear Notes	Will		Cost	ent Health	Move Gear		Range	Armour Gear Notes	Will		Current Health	Rivals KO'd Creatures KO'd
Move rew: Move	Dam. Mod	Shoot Range Shoot	Armour Gear Notes Type: Armour		Notes	Cost		Gear Crew: Move	Dam. Mod	Shoot Shoot	Armour Gear Notes Type: Armour		Notes	Current Health Cost	Rivals KO'd Creatures KO'd
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Move rew: Move	Dam. Mod	Shoot Range Shoot	Armour Gear Notes Type: Armour		Notes	Cost		Gear Crew: Move	Dam. Mod	Shoot Shoot	Armour Gear Notes Type: Armour		Notes	Current Health Cost	Rivals KO'd Creatures KO'd